

IOS DEVELOPMENT

By avinash

- Objective-C Basics
 - Fundamentals of C
 - Functional Programming in C
 - Pointers and Memory
 - Introduction to Objective-C
 - Foundation Framework
 - Advanced Objective-C
 - Beyond the Basics
- Build a Simple iPhone App (ios7)
 - Getting Started
 - Understanding Views and View Controllers
 - Creating a Data Collection
 - Refactoring into a Model
 - Designing your App
 - Animating and intercepting Events
 - Testing and Debugging
- Build a Blog Reader iPhone App
 - Exploring the Master-Detail Template
 - Rebuilding from Scratch
 - Getting Data from the Web
 - Data Modeling
 - Adapting Data for Display
 - Viewing a Web Page
- Build a Self-Destructing Message iPhone App
 - Designing and Starting the App
 - Using Parse.com as a Backend and Adding Users
 - Relating Users in Parse.com
 - Capturing Photo and Video Using UIImagePickerController
 - Retrieving and Viewing Data from Parse.com
- iOS Foundations
 - Automatic Reference Counting

- Storyboards
- Web View
- Core Data
- Notifications
- Appearance
- App Settings
- Blocks and Categories
- API Access
- Location
- Implementing Designs for iPhone
 - Implementing Custom Login and Sign Up Screens
 - Using Auto Layout and Managing the Keyboard
 - Customizing Table View Controllers
 - Finishing the User Interface